## Georg Cantor's Cardinality Results

## Size of a set

- Size of a finite set can be determined by counting.
  A robust way of comparing the sizes of two large sets is by pairing elements in them.
- For comparing the sizes of two infinite sets, we need to resort to pairing elements in them.

## Cardinality (size) of a set

• Two sets are defined to have the <u>same size</u> (or cardinality) *if and only if* they can be placed in one-to-one correspondence with each other.

• A set is *countable* if it can be put in one-toone correspondence with the set of natural numbers N.

## Example

- Set of even numbers is countable.
  - 0, 1, 2, 3, 4, ...
  - 0, 2, 4, 6, 8, ...
- Formally, define f:N->E as f(n) = 2\*n pairs each natural number with a unique even number such that it is one-to-one and onto.

## Examples of countable sets

- Set of integers.
- Set of strings over English alphabet.
- Set of pairs of natural numbers N x N.
- Set of rational numbers.
  - Note that rationals are *dense*, that is, between any pair of distinct rationals, there is a rational.

#### N and NxN have the same cardinality . . . • The point (x,y) represents the ordered pair (x,y) ()



The point at x,y represents x/y

## Examples of Uncountable Sets

- Set of reals between 0 and 1
- Set of characteristic functions
  N -> {0,1}

- Set of subsets of N = Poweset(N).
- Set of reals.
- Set of functions  $N \rightarrow N$ .

## Fundamental Issues in Computability

- Given that the set of functions over N is uncountable and the set of algorithms (strings of ASCII characters) are countable, *which functions over N are computable*, that is, can be mechanized?
- How do we *characterize* the set of computable functions?
  - TURING MACHINES
- How do we show that it is *impossible* to compute a certain function?

## From CS466:

## Formal Specification of Languages

- Generator
  - Regular Expressions
- Recognizer
  - Finite State Automata
- *Compiler Connection*: FSA is a notation for describing a family of language recognition algorithms that can be specified using regular expressions.

# Finite State Automata

## Even Parity Recognizer

*Problem*: Recognize the language of bit strings that contain an even number of 1s.

*Strategy*: Read the string from left to right remembering whether even or odd number of 1s were scanned so far (no need to count the number of ones).



- State
  - Indicates the status of the machine after consuming some portion of the input.
  - Summarizes the history of the computation that is relevant to the future course of action.
- Initial / Start State
- Final / Accepting state



Deterministic Finite State Automaton (DFA)

$$M = (Q, \Sigma, \delta, q_0, F)$$

- Q: Finite set of states  $\Sigma$ : Finite Alphabet  $\delta$ : Transition function total function from  $Qx\Sigma$  to Q $q_0$ : Initial/Start State
- *F* : Set of final/accepting state



- Read the current letter of input under the tape head.
- Transit to a new state depending on the current input and the current state, as dictated by the transition function.
- Halt after consuming the entire input.

Associating Language with the DFA

• Machine configuration:

$$[q,\omega] \text{ where } q \in Q, \omega \in \Sigma^*$$

• Yields relation:

$$[q,a\omega]\mapsto^*_{\mathrm{M}} [\delta(q,a),\omega]$$

• Language:

$$\{\omega \in \Sigma^* \mid \underbrace{[q_0, \omega] \mapsto^*_{M} [q, \lambda]}_{\mathsf{M}} \land q \in F\}$$

## Examples

• Set of strings over {*a*,*b*} that contain *bb* 

$$(a \cup b)^* bb(a \cup b)^*$$

- Design states by parititioning  $\Sigma^*$ .
  - Strings containing *bb* q2
  - Strings not containing bb
    - Strings that end in b q1
    - Strings that do not end in b q0

 $q^2$ 

- Initial state: q0
- Final state:

#### State Diagram and Table



CS410(Prasad)

<u>Strings over  $\{a,b\}$  containing even number of</u> <u>*a*'s and odd number of <u>*b*'s.</u></u>



